

Kristin Markell

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Objective

To obtain a position within an information technology multimedia company working in a challenging environment to develop Flash applications and interactive technologies along side web development, and implementation of program designs.

Education

Bowling Green State University

Bowling Green • OH

Bachelor in Fine Arts • December 2002

Overall GPA: 3.3 Major GPA: 3.8

Lorain County Community College

Elyria • OH

1998 - 1999

Specialization in Digital Arts Worked towards my BFA in Computer Art

- Macromedia Instructor Led Class : Advanced Application Development • March 2006
- Adobe Instructor Led Class: Advanced ActionScript 3.0 • February 2008

Software & Languages

Advanced Knowledge

- Adobe Photoshop CS3
- Adobe Illustrator CS3
- Adobe After Effects 4.5
- Adobe Dreamweaver CS3
- XML
- Adobe Flash CS3
- Macromedia Fireworks MX 2004
- ActionScript 2.0, ActionScript 3.0
- JavaScript
- HTML

Working Knowledge

- Coldfusion MX 7
- Logic Audio Platinum
- Flex 2
- Unix
- Final Cut Pro 3.0
- Soundforge 7.0
- Macromedia Director 10
- PHP

Experience

SENIOR FLASH DEVELOPER, Compuware

Detroit • MI

May 2008 – Present

- Maintain and update the US Volkswagen website
- Responsible for debugging complex issues with ActionScript 2.0 and other Flash related site problems
- Built from scratch and modified custom classes (ActionScript 2.0)
- Responsible for redeveloping the Special Offers portion of the website to decrease loading time and improve maintenance capabilities
- Responsible for redeveloping the Parts and Services section
- Maintain the Mac machines and work in Unix with SVN

FLASH DEVELOPER/SENIOR CONSULTANT, Deloitte & Touche, LLP

Ann Arbor • MI

August 2005 – May 2008

- Design and develop interactive components for Flash courses focused on eLearning
- Responsible for Flash Video Player development and application
- Work daily within CSS, XML, HTML, JavaScript, and Flash to develop eLearning courses
- Responsible for editing and splicing audio files using SoundForge for webcasts, podcasts, and any other interactive development within Flash

- Insertion of content into XML, apply CSS
- Designated lead developer with course development projects
- Design and implement global changes through our applications that enhance user navigation and course capabilities
- Developed documentation standards for common coding best practices that is used throughout the Production Team
- Responsible for creative gaming components and interactions
- Received an Applause Award – 2007

FLASH DESIGNER, Raytheon (contract)

Troy • MI

October 2004 - August 2005

- Designed and developed interactive components for Flash courses focused on eLearning
- Inserted XML content for eLearning projects
- Designed and developed 3D characters to use within eLearning projects

WEB MASTER/DEVELOPER, Card Collector Services

Sterling Heights • MI

February 2004 - August 2004

- Designed ads for Fleer, PressPass, and BallQube to be published within Collecting Insider Magazine
- Designed and developed company websites
- Responsible for maintaining backup DAT tapes
- Designed and developed interactive media using Flash for web applications
- Worked in JavaScript to develop interactive web components

KNOWLEDGEBASE ANALYST, Sitel Corporation

Detroit • MI

June 2003 - February 2004

- Multitask web application projects
 - Worked with General Motor employees gathering web application information
 - Maintained data charts and dealer information that required immediate publication within the internal website that dealers used to keep current on alert information
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